



## Basketball Rules – Spring BB 2018

### League Goals

These leagues will focus on fundamentals, game play, sportsmanship, and teamwork. OHSAA rules enforced and licensed officials will be used. Scores and standings will be kept.

### Ball Size/Basket Height

Intermediate 28.5" ball will be used with a regulation 10 foot basket height. Regular size ball will be used for 9<sup>th</sup> – 12<sup>th</sup> grade.

### Players

Games will be played 5 on 5. Players must play half of the game or close to half in the case of a team with more than 10 players. Once each player has played half of the game the coach may play anyone he/she chooses if extra playing time is available. There are no forfeits. Teams will adjust the number of players on the floor to start the game to match the team with the least number of players. Any game of 3 on 3 or less players will be played half court. **All players must be on "a" current roster.**

### Uniforms

Players must wear their team shirt and it should be tucked in at all times. For safety reasons, players may not wear jewelry or hard protective gear.

### Games

Teams will play two 15 minute halves. A running clock will be used. The clock will stop the last 2 minutes of each half on all officials' whistles. There will be a 3-minute halftime. Teams to have 5 minutes to warm up prior to the start of the game. Games tied after regulation will play sudden-death overtime, starting with a jump ball. The first team to score a point wins.

### Substitutions

Substitutions can be made during a dead ball with the official's approval.

### Time-outs

Coaches will have two 30-second time outs per game, which can be used anytime. An additional time-out can be used in a sudden-death over-time period.

### Full Court Press

Full court pressing allowed the last two minutes of each half. After a defensive rebound the opposite team must drop back and may not steal the ball. Players may guard their person once they cross half court. Teams may not press at anytime when they are ahead by 10 or more points.

### Half Court Press and Double Teaming

Teams may not half court press (double-teaming in the back-court) until the last two minutes of each half. Other-wise, double-teaming is allowed only temporarily on a player in the post, when a player drives the basket, and on a pick.

### Defense

Man-to-man defense only. A player must be within 10 feet of the person they are guarding unless they are double-teaming to provide help defense, on a post player, or pressing when pressing is permitted.

### Fouls

Players fouled in the act of shooting will shoot two foul shots from 15 feet. Players must start behind the 15-foot line. Individual player fouls will be kept. On the 5<sup>th</sup> personal foul in each game, that player will be disqualified. If a team starts with 6 or less players, players on both teams will be disqualified on the 6<sup>th</sup> personal foul. Teams can play with less than 5 players. 1 and 1 bonus will be in effect on the 7<sup>th</sup> team foul in a half with double bonus after the 10th team foul in a half.

### Possession

A jump ball will begin each game. Possession of the ball will then alternate to start each quarter. Possession will alternate on held balls.